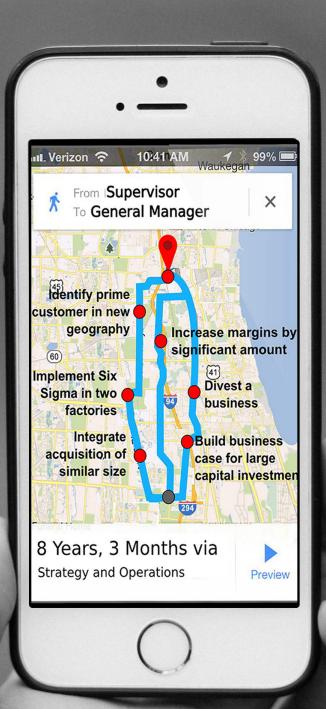
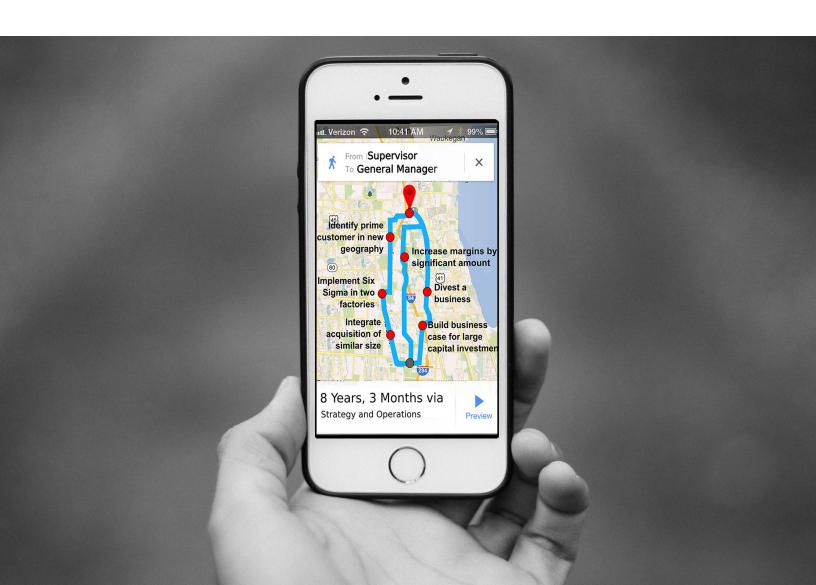


SCIENCE + SIMPLICITY



Using Experience Maps to Accelerate Development



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by Marc Effron, Talent Strategy Group There's something for everyone to dislike about how companies develop talent today. Employers are frustrated that expensive learning investments yield questionable results. Managers are frustrated that complex development processes deliver little value. Employees are frustrated that companies provide them with few practical insights about how to grow their capabilities.

These frustrations play out against a back-drop of rapidly changing corporate needs, unpredictable economic cycles and increasingly project-based work that call into question whether companies should invest in talent development at all.

Given these challenges, it may be helpful to reflect on three key facts:

First, we know that better quality talent – especially in key roles – delivers better business results. This implies that there's potential value in activities that improve talent quality.

Second, we know that our customer – the executive team – wants talent who are available now and proven to be effective.

Third, we know that experiences accelerate development and demonstrate a leader's capabilities.¹ If properly applied, experiences will give our internal customers better talent faster.

Those facts suggest a rather straightforward solution to improve talent development. To get our customers better quality talent faster, give your talent powerful experiences using the most efficient possible process. Simple.

Why Not Skills or Competencies?

Unfortunately, despite widespread recognition that experiences accelerate development, few companies use them as their primary development framework. Instead, managers and employees have been left to struggle with complex and difficult to apply competency models.

More recently, the development conversation has shifted to skill-based development, which further confuses leaders and employees. There are multiple challenges with the skills concept, the first of which is defining what a skill is. A recent Deloitte research paper advocating for skills describes them as:

"(they) encompass "hard" or technical skills (such as coding, data analysis, and accounting); human capabilities or human skills (such as critical think-

Experience Maps answer the question: What's the easiest way to help managers and employees quickly develop new capabilities?

ing and emotional intelligence); and potential (including latent qualities, abilities, or adjacent skills that may be developed and lead to future success)."²

That definition nearly single-handedly invalidates the skills movement by claiming that skills are everything from actual skills to behaviors to personality characteristics to intelligence and more.

Try to explain that all-encompassing definition to a manager and then ask them to create a skill-based development plan for an employee.

Focusing on skills rather than experiences also fails because skills, like competencies, are only a precursor to truly delivering something. Just because you have skills doesn't mean you've proven your ability to deliver value by applying them.

Experiences describe a result you have delivered, not the potential to deliver it based on a set of skills or competencies.

Finally skills, defined in the more tradi-

EXECUTIVE	LEAD FUNCTION OR MULTIPLE FUNCTIONS						
DROVING	LIFE-CYCLE		MANAGEMENT		GEOGRAPHIC		
PROVING EXPERIENCES	Execute in different phases of the corporate life cycle (start-up, turnaround, etc.)Manage a global team, upgrade a team, navigate a matrix, etc.Work in multiple geographic locations						
	TALENT MANAGEMENT	TALE	NT ACQUISITION	COMPENSAT	ION	BUSINESS PARTNER	
CORE EXPERIENCES	Design and implement performance management process Design talent review and succession planning processes Facilitate talent review session at senior levels Conduct an executive assessment using personality or cognitive tools Create executive development plans Provide executive feedback and coaching Create and manage an engagement survey process	TALENT ACQUISITION Partner with major executive assignment Create and implement an undergraduate recruiting program Create and implement an MBA recruiting program Design an employment brand and integrate into the hiring process Conduct analysis of hiring effectiveness Lead the design and roll out of new sourcing technology		Conduct job pricing below the executive level Manage the end of year bonus cycle Design and roll out a sales incentive program Design and roll out a non-sales compensation plan Design an expatriate compensation plan Create an integrated executive compensation package Design a compensation presentation for the board of directors		Conduct investigation into potentially illegal behavior (i.e. accusations of theft, harassment) Roll out program from corporate HR (talent, recruiting, compensation etc.) Management engagement survey follow up process Adapt corporate process to meet local unit needs Develop and roll out HR policies at local level Develop and conduct on- boarding program	

Exhibit 1: Example of a Human Resources Experience Map

tional sense of "things you're good at," are a sub-component of experiences. If you have skills in mechanical engineering, project management and large-scale construction, you can apply those in many different ways.

Demonstrating those collective skills through an experience like "Build a large bridge" is what makes those skills valuable. On their own, skills are just ingredients looking for a recipe.

Whether you focus on skills or competencies, neither approach prioritizes which capabilities are most valuable to the company, so development efforts are often misdirected. They don't easily fit into a larger career framework, so employees don't understand how today's development contributes to future career growth.

In short, typical competency models and newfound skill approaches don't help managers to accelerate development or provide employees with a guide for managing their careers.

A fundamentally different solution is needed if we want to grow better talent faster.

The Experience Map

An approach called Experience Maps¹ is a far more efficient and easier to navigate approach to accelerate development. Applying the *One Page Talent Management* mindset, Experience Maps answer the question: What's the easiest way to help managers and employees quickly develop new capabilities?

An Experience Map accelerates job and career development by defining the specific experiences needed to excel in a role or function. It describes the outcomes that someone must demonstrate to prove competence (i.e. create a business strategy for a \$50M unit; bring a factory to ISO9001 standards). A competency or skill model only describes the precursors to that outcome (i.e. is a strategic thinker; understands factory management).

An Experience Map isn't intended to be an exhaustive list of capabilities or a job description. Rather, it tells you which experiences you should have to prove your capabilities.

For example, a Human Resources Experience Map (see Exhibit 1) shows the core experiences that contribute to being fully competent in talent management, talent acquisition, business partnering and compensation.

After gaining functional depth, the map describes Proving Experiences where a manager demonstrates their ability to apply that functional depth in different scenarios.

In this case, an HR business partner who proved herself successful in a growth environment would be given the same functional challenge in a turnaround environment.

Proving Experiences both assess the manager's capabilities and allows them to demonstrate the potential to move to more challenging roles. (NOTE: The map shown is an example. Experience Maps should be customized for your organization.)

Why They Work

Experience Maps accelerate talent develop-

ment because they are:

- Easy to understand: While competencies can feel abstract, experiences are real, tangible and familiar. "Create a strategy for a \$50M business" is easier to comprehend than "Increase your strategic thinking capability."
- Easy to assess: It's a simple process to evaluate which experiences someone has had and which they need. Given that experiences are tangible and observable, assessing their completion is far more objective than assessing progress against a competency or skill.
- Focused on results: Experience Maps describe actual outcomes that must be achieved, not the behaviors or skills that precede an outcome. As an analogy, Experience Maps describe the finished cake; competency or skill models describe the ingredients.
- **Practical career guides:** While no guarantees are made, Experience Maps provide specific insights about what's needed to move up or over in an organization.
- More certain: The human brain craves certainty and predictability – such as knowing the potential paths for career advancement. Stress levels increase as certainty decreases. Making concepts like career progress more

An Experience Maptisn't intended to be an exhaustive list of capabilities or a job description. Rather, it describes the key experiences needed to grow or evaluate one's competence.

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CASE STUDY: DEVELOPING GENERAL MANAGERS USING EXPERIENCE MAPS

- ABC Manufacturing is a \$10B diversified manufacturer that used experience maps to improve how they select and develop general managers.
- A delayering exercise at ABC Manufacturing significantly increased Unit General Managers' (UGM) revenue and managerial responsibilities. Most UGMs had been managing businesses of \$10M \$20M. They were now responsible for a collection of those businesses with revenues of \$50MM \$200MM. In addition, UGMs now had greater responsibility for managing those businesses' marketing and sales activities.
- **ABC needed an accurate and simple process to assess and develop UGM candidates for this structure.** They also wanted to communicate to UGM hopefuls at all levels how they could progress towards the role.
- Seeking a more practical solution, ABC mined their competency interview data and conducted additional interviews to identify the specific core experiences needed for the UGM role. They categorized these experiences under the headings of Strategy, Operations, Finance and Talent, allowing them to build an integrated and easy to understand Experience Map of a successful UGM. The Experience Map is now the primary tool used to identify, assess and develop potential UGMs.

OPERATIONS MANAGEMENT	FINANCIAL MANAGEMENT	TALENT MANAGEMENT
• Develop business plan for oper- ations (strategy, road-map and	Run a P&L through multiple/ different business cycles	Create a compelling vision for area of responsibility
Measurement)Start up in a new country or	 Meet a challenging margin improvement goal 	• Lead a major change within the organization and mobilize the organization to embrace the change
1 1	• Divest a business or significant portion of a business	
Six Sigma project at a \$100MM revenue site	 Lead a major cost reduction strategy that meets goals with- in time-frame Build the business case for a significant capital investment 	 Create and execute on robust succession and development plans for talent within area of responsibility Meaningfully increase engage- ment or maintain engagement at superior levels
• Deliver market share growth above competitors while main-		
taining marginsManage in both Developing Growth and Market Growth		
	 Develop business plan for operations (strategy, road-map and measurement) Start up in a new country or location - set up production Lead at least one ISO9000 or Six Sigma project at a \$100MM revenue site Deliver market share growth above competitors while maintaining margins Manage in both Developing 	 Develop business plan for operations (strategy, road-map and measurement) Start up in a new country or location - set up production Lead at least one ISO9000 or Six Sigma project at a \$100MM revenue site Deliver market share growth above competitors while maintaining margins Manage in both Developing Growth and Market Growth Run a P&L through multiple/ different business cycles Meet a challenging margin improvement goal Divest a business or significant portion of a business Lead a major cost reduction strategy that meets goals within time-frame Build the business case for a significant capital investment

explicit can potentially reduce stress and the workplace distractions it causes.

• Removes excuses: Anyone can get an experience or a portion of an experience, so there are no excuse left for people not to develop. If someone else already owns redesigning performance management and you want that experience, you can be on the project team, lead the change management and implementation, etc.

Building Experience Maps

Creating an Experience Map begins with

interviewing deep functional experts in each area. Those experts identify the core functional categories and the most important experiences to have in each.

These insights drive the map's content, so it's essential that those who provide input are truly experts. If you don't have functional experts in your company, use a search firm or consulting firm to provide this detail.

Those interviews generate a long list of experiences that is reduced to those with the great power to create functional expertise. Experiences should be phrased in a way that's specific, achievable and easy to understand. Using 10 words or less to describe them ensures that you're being succinct.

Supporting Experience Maps

While Experience Maps are a helpful tool, they're more successful when all of a company's development activities are experience-focused. Our article <u>Delusions of Employee De-</u> <u>velopment</u> offers six changes that will support implementing Experience Maps.

One key lever we'll mention again here is to orient your development processes entirely around experiences. Examples include turning your Individual Development Plans into Individual Experience Plans and requiring two-up approval for any development activity that isn't an experience.

Managers and employees should meet to review the Experience Map and discuss which next experience makes the most business sense to pursue. It should be the manager who makes the final decision about that experience. This avoids the pursuit of unrealistic career goals or activities that aren't aligned with core business needs.

In Search of A New Solution

We know that better talent delivers better business results. We know that critical skill gaps exist that leave millions of well-paid, high skill jobs unfilled. Unfortunately, the well-intentioned complexity of competency and skill solutions renders them largely useless to address these opportunities.

Experience Maps provide a practical alternative for accelerating talent development. Easy to understand and easy to apply, they may be the answer to the talent development challenges that are constraining corporate growth worldwide.

As a talent executive recently told us, "I'm blown away by the quality of development conversations that leaders are having. All we did was shift the conversation from 'what development do you need' to 'what experiences do you need' and it's made all the difference in the world."

References

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- 2. The skills-based organization: A new operating model for work and the workforce, retrieved 11/2/22 at https://www2.deloitte.com/us/en/insights/topics/talent/organizational-skill-based-hir-ing.html

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